

# Principals of Programming Languages: Revision Lecture

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## 1 The Simply Typed $\lambda$ -Calculus

### 1.1 Syntax

The syntax of the Simply Typed  $\lambda$ -Calculus can be defined as:

$$\begin{aligned} T &::= \mathbb{B} \mid T \rightarrow T \\ M &::= x \mid \lambda x : T. M \mid M M \mid \text{true} \mid \text{false} \mid \text{if } M \text{ then } M \text{ else } M \end{aligned}$$

You can see here that we use the Church style for typing whereby, variables in  $\lambda$  abstractions are annotated with types.

Values are atomic, i.e. they cannot be evaluated further and are of the form:

$$V ::= \lambda x : T. M \mid \text{true} \mid \text{false}$$

When we compute a term we are typically trying to reduce it to a value.

### 1.2 Evaluation Contexts

When we want to define the call-by-value small-step operational semantics of a language we use evaluation contexts. The Call-by-value evaluation contexts for the small-step operational semantics of  $\lambda$ -Calculus is defined as:

$$C ::= \bullet \mid C M \mid V C \mid \text{if } C \text{ then } M \text{ else } M$$

A context is a term with a *hole* ( $\bullet$ ) in it.

You can tell that this is the call-by-value evaluation context as you can see that we always evaluate the arguments of an application before the application itself.

These contexts yield the following rules:

$$\begin{aligned} &\frac{}{(\lambda x : T. M) V \rightarrow_v M[x \setminus V]} \beta \\ &\frac{}{\text{if true then } M \text{ else } N \rightarrow_v M} \text{IteT} \\ &\frac{M \rightarrow_v N}{C[M] \rightarrow_v C[N]} \text{CTX}_C \\ &\frac{}{\text{if false then } M \text{ else } N \rightarrow_v N} \text{IteF} \end{aligned}$$

### 1.3 Typing Rules

And to facilitate the typing of these expressions we use the following typing rules:

$$\begin{array}{c}
\frac{}{\Gamma, x : T \vdash x : T} \text{VAR} \\
\\
\frac{\Gamma, x : T \vdash M : U}{\Gamma \vdash \lambda x : T. M : T \rightarrow U} \text{ABS} \\
\\
\frac{\Gamma \vdash M : T \rightarrow U \quad \Gamma \vdash N : T}{\Gamma \vdash MN : U} \text{APP} \\
\\
\frac{}{\Gamma \vdash \text{true} : \mathbb{B}} \text{T} \\
\\
\frac{}{\Gamma \vdash \text{false} : \mathbb{B}} \text{F} \\
\\
\frac{\Gamma \vdash M : \mathbb{B} \quad \Gamma \vdash N : T \quad \Gamma \vdash P : T}{\Gamma \vdash \text{if } M \text{ then } N \text{ else } P : T} \text{ITE}
\end{array}$$

### 1.4 Church-Numerals

We can define Church Numerals in the Simply Typed  $\lambda$ -Calculus as having the type  $\text{Nat} = (\mathbb{B} \rightarrow \mathbb{B}) \rightarrow \mathbb{B} \rightarrow \mathbb{B}$ .

$$\begin{aligned}
\underline{0} &= \lambda f : \mathbb{B} \rightarrow \mathbb{B}. \lambda x : \mathbb{B}. x \\
\underline{1} &= \lambda f : \mathbb{B} \rightarrow \mathbb{B}. \lambda x : \mathbb{B}. f x \\
\underline{2} &= \lambda f : \mathbb{B} \rightarrow \mathbb{B}. \lambda x : \mathbb{B}. f(f x) \\
&\dots
\end{aligned}$$

Essentially, the number is a counter of how many applications of  $f$  appear.

We can now define a successor function, **succ** of type  $\text{Nat} \rightarrow \text{Nat}$  and an **add** function of type  $\text{Nat} \rightarrow \text{Nat} \rightarrow \text{Nat}$ :

$$\begin{aligned}
\text{succ} &= \lambda a : \text{Nat}. \lambda f : \mathbb{B} \rightarrow \mathbb{B}. \lambda x : \mathbb{B}. f(a f x) \\
\text{add} &= \lambda a : \text{Nat}. \lambda b : \text{Nat}. \lambda f : \mathbb{B} \rightarrow \mathbb{B}. \lambda x : \mathbb{B}. a f(b f x)
\end{aligned}$$

Our **add** function essentially concatenates the  $f$ s in  $a$  with the  $f$ s in  $b$  and our **succ** function appends an  $f$  to the value  $a$ .

This encoding can be used to iterate over a function of type  $\mathbb{B} \rightarrow \mathbb{B}$  by applying a function  $f : \mathbb{B} \rightarrow \mathbb{B}$  to a base case  $x : \mathbb{B}$   $n : \text{Nat}$  times.

$$n f x$$

However, if one wants to iterate over a function of another type, say,  $T \rightarrow T$  one will need to define a new set of Church numerals over the type  $T$ , i.e. a type of the form  $(T \rightarrow T) \rightarrow T \rightarrow T$  (This is later solved through the use of System-F's paramerisation of types, similar to Monads)

### 1.4.1 Exercise 1

Can we iterate over a function of type  $\text{Nat} \rightarrow \text{Nat}$  using this method? I.e. can we define  $\text{add} = \lambda a : \text{Nat}.\lambda b : \text{Nat}.a \text{ succ } b$ ?

For this to be possible,  $a$  would need to have the type  $(\text{Nat} \rightarrow \text{Nat}) \rightarrow (\text{Nat} \rightarrow \text{Nat})$ . However, our value  $a$  is of the type  $(\mathbb{B} \rightarrow \mathbb{B}) \rightarrow (\mathbb{B} \rightarrow \mathbb{B})$ . These types are not compatible, if we were to redefine  $\text{Nat}$  to fit this function we would end up with a recursive type definition which is not allowed within the Simply Typed  $\lambda$ -Calculus.

**Note: This is possible using System-F**

## 1.5 System-F

We define the Church-style syntax of System-F as:

$$\begin{aligned} T &::= \alpha | \mathbb{B} | \mathbb{N} | T \rightarrow T | \forall \alpha. T \\ M &::= x | \lambda x : T. M | M M | \text{true} | \text{false} | \text{if } M \text{ then } M \text{ else } M | \\ &\quad \text{let } x = M \text{ in } M | \text{zero} | \text{succ } M | \text{pred } M | \text{iszero } M | \lambda \alpha. M | M \{T\} \end{aligned}$$

Here we have both Boolean  $\mathbb{B}$  and Nat  $\mathbb{N}$  ground types. This leads to simpler examples.

System-F utilises a system of parameterised types. The general form of these types is  $\forall \alpha. T$ . This defines a family of types whereby for **any** type  $\alpha$ . For example, given an expression  $M : \forall \alpha. T$ , we can construct a any type of the form  $M : T[\alpha \setminus T']$  such as  $M : T[\alpha \setminus \mathbb{B}]$  or  $M : T[\alpha \setminus \mathbb{N}]$

We also have what are known as *type abstractions* in the form of  $\lambda \alpha. M$  and *type applications*  $T$  of the form  $M \{T\}$

Our Values take the form:

$$V ::= \lambda x : T. M | \text{true} | \text{false} | \text{zero} | \text{succ } M | \lambda \alpha. M$$

We define our Call-by-value evaluation contexts as:

$$C ::= \bullet | CM | VC | \text{if } C \text{ then } M \text{ else } M | \text{let } x = C \text{ in } M | \text{pred } C | \text{iszero } C | C \{T\}$$

Which is the same as before with the extension of let, pred, iszero and type application.

We also have an extended set of Call-by-value small-step operational semantics rules:

$$\begin{aligned} &\frac{}{(\lambda x : T. M)V \rightarrow_v M[x \setminus V]} \beta \\ &\frac{M \rightarrow_v N}{C[M] \rightarrow_v C[N]} \text{CTX}_C \\ &\frac{}{\text{if true then } M \text{ else } N \rightarrow_v M} \text{IteT} \\ &\frac{}{\text{if false then } M \text{ else } N \rightarrow_v N} \text{IteF} \\ &\frac{}{\text{let } x = V \text{ in } M \rightarrow_v M[x \setminus V]} \text{LetV} \\ &\frac{}{\text{pred zero} \rightarrow_v \text{zero}} \text{PredZ} \end{aligned}$$

$$\begin{array}{c}
\frac{}{\text{pred}(\text{succ } M) \rightarrow_v M} \text{PredS} \\
\frac{}{\text{iszero } \text{zero} \rightarrow_v \text{true}} \text{IsZZ} \\
\frac{}{\text{iszero}(\text{succ}M) \rightarrow_v \text{false}} \text{IsZS} \\
\frac{}{(\lambda\alpha.M)\{T\} \rightarrow_v M[\alpha \setminus T]} \text{T}^\beta
\end{array}$$

And our typing rules are as follows:

$$\begin{array}{c}
\frac{}{\Gamma, x : T \vdash x : T} \text{VAR} \\
\frac{\Gamma, x : T \vdash M : U}{\Gamma \vdash \lambda x : T. M : T \rightarrow U} \text{ABS} \\
\frac{\Gamma \vdash M : T \rightarrow U \quad \Gamma \vdash N : T}{\Gamma \vdash MN : U} \text{APP} \\
\frac{}{\Gamma \vdash \text{true} : \mathbb{B}} \text{T} \\
\frac{}{\Gamma \vdash \text{false} : \mathbb{B}} \text{F} \\
\frac{\Gamma \vdash M : \mathbb{B} \quad \Gamma \vdash N : T \quad \Gamma \vdash P : T}{\Gamma \vdash \text{if } M \text{ then } N \text{ else } P : T} \text{ITE} \\
\frac{}{\Gamma \vdash \text{zero} : \mathbb{N}} \text{Z} \\
\frac{\Gamma \vdash M : \mathbb{N}}{\Gamma \vdash \text{succ}M : \mathbb{N}} \text{S} \\
\frac{\Gamma \vdash M : \mathbb{N}}{\Gamma \vdash \text{pred}M : \mathbb{N}} \text{P} \\
\frac{\Gamma \vdash M : \mathbb{N}}{\Gamma \vdash \text{iszero}M : \mathbb{B}} \text{I} \\
\frac{\Gamma \vdash M : T \quad \Gamma, x : T \vdash N : U}{\Gamma \vdash \text{let } x = M \text{ in } N : U} \text{LET} \\
\frac{\Gamma \vdash M : T}{\Gamma \vdash \lambda\alpha.M : \forall\alpha.T} \text{TABS}
\end{array}$$

**Note TABS also requires that  $\alpha \notin \text{FV}(\Gamma)$  is satisfied** Where  $\text{FV}(\Gamma)$  is the set of free variables in  $\Gamma$  i.e.  $\alpha$  should be a *new* variable with respect to  $\Gamma$  in the hypothesis.

$$\frac{\Gamma \vdash M : \forall\alpha.T}{\Gamma \vdash M\{U\} : T[\alpha \setminus U]} \text{TAPP}$$

### 1.5.1 Examples

We previously saw that in the Simply typed  $\lambda$ -Calculus we could not construct a function, `add` of type  $\text{Nat} \rightarrow \text{Nat}$ . Using System-F this is possible through an abstracted definition of Church Numerals:

$$\begin{aligned}\underline{0} &= \lambda\alpha.\lambda f : \alpha \rightarrow \alpha.\lambda x : \alpha.x \\ \underline{1} &= \lambda\alpha.\lambda f : \alpha \rightarrow \alpha.\lambda x : \alpha.fx \\ \underline{2} &= \lambda\alpha.\lambda f : \alpha \rightarrow \alpha.\lambda x : \alpha.f(fx) \\ &\dots\end{aligned}$$

Again `succ` has type  $\text{Nat} \rightarrow \text{Nat} \rightarrow \text{Nat}$  and `add` type  $\text{Nat} \rightarrow \text{Nat}$ :

$$\text{succ} = \lambda a : \text{Nat}.\lambda\alpha.\lambda f : \alpha \rightarrow \alpha.\lambda x : \alpha.f(a\{\alpha\}fx) \quad (1)$$

$$\text{add} = \lambda a : \text{Nat}.\lambda b : \text{Nat}.\lambda\alpha.\lambda f : \alpha \rightarrow \alpha.\lambda x : \alpha.a\{\alpha\}f(b\{\alpha\}fx) \quad (2)$$

Now, given any numeral  $n : \text{Nat}$  we can iterate over a function  $F$  of type  $T \rightarrow T$  as follows:  $n\{T\}F$  and we can define `add` more simply using `succ` as:

$$\text{add} = \lambda a : \text{Nat}.\lambda b : \text{Nat}.a\{\text{Nat}\}\text{succ}b$$

#### Exemplar 1

Prove that `add`  $= \lambda a : \text{Nat}.\lambda b : \text{Nat}.a\{\text{Nat}\}\text{succ}b$  is well typed under System-F. Where  $\Gamma = a : \text{Nat}, b : \text{Nat}$  and assuming `succ` has type  $\text{Nat} \rightarrow \text{Nat}$

**Remember:** `Nat` is defined as  $\forall\alpha(\alpha \rightarrow \alpha) \rightarrow \alpha \rightarrow \alpha$

$$\begin{array}{c} \frac{}{\Gamma \vdash a : \text{Nat}} \text{VAR} \\ \frac{}{\Gamma \vdash a\{\text{Nat}\} : (\text{Nat} \rightarrow \text{Nat}) \rightarrow \text{Nat} \rightarrow \text{Nat}} \text{TAPP} \quad \frac{}{\Gamma \vdash \text{succ} : \text{Nat} \rightarrow \text{Nat}} \\ \hline \frac{}{\Gamma \vdash a\{\text{Nat}\}\text{succ} : \text{Nat} \rightarrow \text{Nat}} \text{APP} \quad \frac{}{\Gamma \vdash b : \text{Nat}} \text{VAR} \\ \hline \frac{}{\Gamma, b : \text{Nat} \vdash a\{\text{Nat}\}\text{succ}b : \text{Nat}} \text{APP} \\ \hline \frac{}{\Gamma, a : \text{Nat} \vdash \lambda b : \text{Nat}.a\{\text{Nat}\}\text{succ}b : \text{Nat} \rightarrow \text{Nat}} \text{ABS} \\ \hline \frac{}{\Gamma \vdash \lambda a : \text{Nat}.\lambda b : \text{Nat}.a\{\text{Nat}\}\text{succ}b : \text{Nat} \rightarrow \text{Nat} \rightarrow \text{Nat}} \text{ABS} \end{array}$$

**Remember:** To proof something is well typed, construct a proof tree using the relevant typing rules and to prove something evaluates to a certain form use the context rules.

#### Exemplar 2

What does `add`  $\underline{1} \underline{1}$  compute to?

$$\begin{array}{c} \frac{}{\text{add } \underline{1} \rightarrow_v \lambda b : \text{Nat}.\underline{1} \{\text{Nat}\}\text{succ } b} \beta \\ \hline \frac{}{\text{add } \underline{1} \underline{1} \rightarrow_v (\lambda b : \text{Nat}.\underline{1} \{\text{Nat}\}\text{succ } b)\underline{1}} \text{CTX}_{\bullet} \underline{1} \\ \hline \frac{}{(\lambda b : \text{Nat}.\underline{1} \{\text{Nat}\}\text{succ } b)\underline{1} \rightarrow_v \underline{1} \{\text{Nat}\}\text{succ } \underline{1}} \beta \end{array}$$

$$\begin{array}{c}
\frac{\frac{\frac{}{\underline{1} \{ \text{Nat} \} \rightarrow_v \lambda f : \text{Nat} \rightarrow \text{Nat}. \lambda x : \text{Nat}. fx} T \beta}}{\underline{1} \{ \text{Nat} \} \text{succ } \underline{1} \rightarrow_v (\lambda f : \text{Nat} \rightarrow \text{Nat}. \lambda x : \text{Nat}. fx) \text{succ } \underline{1}} \text{CTX}_{\bullet, \text{succ } \underline{1}}} \\
\\
\frac{\frac{(\lambda f : \text{Nat} \rightarrow \text{Nat}. \lambda x : \text{Nat}. fx) \text{succ } \rightarrow_v \lambda x : \text{Nat}. \text{succ } x}{(\lambda f : \text{Nat} \rightarrow \text{Nat}. \lambda x : \text{Nat}. fx) \text{succ } \underline{1} \rightarrow_v (\lambda x : \text{Nat}. \text{succ } x) \underline{1}} \beta}{(\lambda x : \text{Nat}. \text{succ } x) \underline{1} \rightarrow_v \text{succ } \underline{1}} \text{CTX}_{\bullet, \underline{1}} \\
\\
\frac{}{(\lambda x : \text{Nat}. \text{succ } x) \underline{1} \rightarrow_v \text{succ } \underline{1}} \beta \\
\\
\frac{}{\text{succ } \underline{1} \rightarrow_v \lambda \alpha. \lambda f : \alpha \rightarrow \alpha. \lambda x : \alpha. f(\underline{1} \{ \alpha \} fx)} \beta
\end{array}$$

This is our final stage. We cannot reduce a value any further. This value is not the same  $\underline{2}$  that we defined earlier, but it is equivalent to it. I.e. we can define an equivalence relation between them.

### 1.5.2 Inductively defined data structures under System-F

We can define other data types in a similar way to how we have defined Church Numerals under System-F.

For example the list structure:

- **List** =  $\forall \alpha. (\mathbb{N} \rightarrow \alpha \rightarrow \alpha) \rightarrow \alpha \rightarrow \alpha$
- **nil** : **List**
- **nil** =  $\lambda \alpha. \lambda f : \mathbb{N} \rightarrow \alpha \rightarrow \alpha. \lambda x : \alpha. x$
- **cons** :  $\mathbb{N} \rightarrow \text{List} \rightarrow \text{List}$
- **cons** =  $\lambda n : \mathbb{N}. \lambda l : \text{List}. \lambda \alpha. \lambda f : \mathbb{N} \rightarrow \alpha \rightarrow \alpha. \lambda x : \alpha. (fn)(l\{\alpha\}fx)$

Using this encoding, we can define a list of two elements  $N_1$  and  $N_2$  as:

$$\text{List}[N_1, N_2] : \lambda \alpha. \lambda f : \mathbb{N} \rightarrow \alpha \rightarrow \alpha. \lambda x : \alpha. (f N_1)(f N_2 x)$$

## 1.6 Abstract Data Types

We can extend System-F to capture abstract data types through the use of existential types.

The syntax of this extension can be defined as:

$$\begin{array}{l}
T ::= \alpha \mid \mathbb{B} \mid \mathbb{N} \mid T \rightarrow T \mid \forall \alpha. T \mid T \times T \mid \exists \alpha. T \\
M ::= x \mid \lambda x : T. M \mid M M \mid \text{true} \mid \text{false} \mid \text{if } M \text{ then } M \text{ else } M \\
\quad \mid \text{let } x = M \text{ in } M \mid \text{zero} \mid \text{succ } M \mid \text{pred } M \mid \text{iszero } M \\
\quad \mid \lambda \alpha. M \mid M \{ T \} \\
\quad \mid \langle M, M \rangle \mid \text{fst } M \mid \text{snd } M \\
\quad \mid \text{pack } \langle T, M \rangle \text{ as } T \mid \text{unpack } \alpha, x = \text{Min } M
\end{array}$$

Using existential ( $\exists$ ) types we can *hide* the implementation of a type.

We can say that an abstract data type is comprised of:

- An abstract name
- A concrete representation type
- A concrete implementation
- An abstract interface

Here the  $\alpha$  in the existential type facilitates the abstract name.

Packs create abstract data types where  $T$  is the concrete representation type, and  $M$  is the concrete implementation.

We define an abstract data type in the form:

$$\text{pack}\langle T, M \rangle \text{ as } \exists \alpha. U$$

We extend the definition of values to include pairs and packs:

$$V ::= \lambda x : T. M \mid \text{true} \mid \text{false} \mid \text{zero} \mid \text{succ } M \mid \lambda \alpha. M \mid \langle M, M \rangle \mid \text{pack}\langle T, M \rangle \text{ as } T$$

And our Call-by-value evaluation contexts are now:

$$\begin{aligned} C ::= & \bullet \mid CM \mid VC \mid \text{if } C \text{ then } M \text{ else } M \\ & \mid \text{let } x = C \text{ in } M \mid \text{pred } C \mid \text{iszero } C \mid C\{T\} \\ & \mid \text{unpack } \alpha, x = C \text{ in } M \mid \text{fst } C \mid \text{snd} \end{aligned}$$

We also extend our operational semantics rules:

$$\begin{aligned} & \frac{}{(\lambda x : T. M)V \rightarrow_v M[x \setminus V]} \beta \\ & \frac{M \rightarrow_v N}{C[M] \rightarrow_v C[N]} \text{CTX}_C \\ & \frac{}{\text{if true then } M \text{ else } N \rightarrow_v M} \text{IteT} \\ & \frac{}{\text{if false then } M \text{ else } N \rightarrow_v N} \text{IteF} \\ & \frac{}{\text{let } x = V \text{ in } M \rightarrow_v M[x \setminus V]} \text{LetV} \\ & \frac{}{\text{pred zero} \rightarrow_v \text{zero}} \text{PredZ} \\ & \frac{}{\text{pred}(\text{succ } M) \rightarrow_v M} \text{PredS} \\ & \frac{}{\text{iszero zero} \rightarrow_v \text{true}} \text{IsZZ} \\ & \frac{}{\text{iszero}(\text{succ } M) \rightarrow_v \text{false}} \text{IsZS} \\ & \frac{}{(\lambda \alpha. M)\{T\} \rightarrow_v M[\alpha \setminus T]} \text{T}\beta \end{aligned}$$

$$\begin{array}{c}
\frac{}{\text{fst } \langle M, N \rangle \rightarrow_v M} \text{FstP} \\
\frac{}{\text{snd } \langle M, N \rangle \rightarrow_v N} \text{SndP} \\
\frac{}{\text{unpack } \alpha, x = \text{pack } \langle T, M \rangle \text{ as } U \text{ in } N \rightarrow_v N[\alpha \backslash T][x \backslash M]} \text{UnP}
\end{array}$$

We extend our typing rules as follows:

$$\begin{array}{c}
\frac{}{\Gamma, x : T \vdash x : T} \text{VAR} \\
\frac{\Gamma, x : T \vdash M : U}{\Gamma \vdash \lambda x : T. M : T \rightarrow U} \text{ABS} \\
\frac{\Gamma \vdash M : T \rightarrow U \quad \Gamma \vdash N : T}{\Gamma \vdash MN : U} \text{APP} \\
\frac{}{\Gamma \vdash \text{true} : \mathbb{B}} \text{T} \\
\frac{}{\Gamma \vdash \text{false} : \mathbb{B}} \text{F} \\
\frac{\Gamma \vdash M : \mathbb{B} \quad \Gamma \vdash N : T \quad \Gamma \vdash P : T}{\Gamma \vdash \text{if } M \text{ then } N \text{ else } P : T} \text{ITE} \\
\frac{}{\Gamma \vdash \text{zero} : \mathbb{N}} \text{Z} \\
\frac{\Gamma \vdash M : \mathbb{N}}{\Gamma \vdash \text{succ} M : \mathbb{N}} \text{S} \\
\frac{\Gamma \vdash M : \mathbb{N}}{\Gamma \vdash \text{pred} M : \mathbb{N}} \text{P} \\
\frac{\Gamma \vdash M : \mathbb{N}}{\Gamma \vdash \text{iszero} M : \mathbb{B}} \text{I} \\
\frac{\Gamma \vdash M : T \quad \Gamma, x : T \vdash N : U}{\Gamma \vdash \text{let } x = M \text{ in } N : U} \text{LET} \\
\frac{\Gamma \vdash M : T}{\Gamma \vdash \lambda \alpha. M : \forall \alpha. T} \text{TABS}
\end{array}$$

**Note TABS also requires that  $\alpha \notin \text{FV}(\Gamma)$  is satisfied** Where  $\text{FV}(\Gamma)$  is the set of free variables in  $\Gamma$  i.e.  $\alpha$  should be a *new* variable with respect to  $\Gamma$  in the hypothesis.

$$\begin{array}{c}
\frac{\Gamma \vdash M : \forall \alpha. T}{\Gamma \vdash M \{U\} : T[\alpha \backslash U]} \text{TAPP} \\
\frac{\Gamma \vdash M : T \quad \Gamma \vdash N : U}{\Gamma \vdash \langle M, N \rangle : T \times U} \text{Pair} \\
\frac{\Gamma \vdash M : T \times U}{\Gamma \vdash \text{fst } M : T} \text{Fst}
\end{array}$$



$$\begin{array}{c}
\frac{\Gamma \vdash M : T \times U}{\Gamma \vdash \text{snd } M : U} \text{ Snd} \\
\\
\frac{\Gamma \vdash M : U[\alpha \setminus T]}{\Gamma \vdash \text{pack } \langle T, M \rangle \text{ as } \exists \alpha. U : \exists \alpha. U} \text{ Pack} \\
\\
\frac{\Gamma \vdash M : \exists \alpha. T \quad \Gamma, x : T \vdash N : U}{\Gamma \vdash \text{unpack } \alpha, x = \text{Min } N : U} \text{ Unpack}
\end{array}$$

**Note:** unpack requires that the condition  $\alpha \notin \text{FV}(U)$

### 1.6.1 Existential Types - Examples

`pack  $\langle \mathbb{B}, \langle \text{true}, \lambda x : \mathbb{B}. \text{if } x \text{ then false else true } \rangle \rangle$  as  $\exists \alpha. \alpha \times (\alpha \rightarrow \alpha)$`

For this example, the concrete representation type is Boolean ( $\mathbb{B}$ ), we define two operations on this type. Firstly we define a constant of `true` and secondly we define an operation that takes a boolean and negates it. We pack this concrete implementation inside of the pack. Visible to the user is the name  $\alpha$  and the abstract types of the operations contained within the pack.

Another example could be the List type we defined earlier.

`pack  $\langle \text{List}, \langle \text{nil}, \text{cons} \rangle \rangle$  as  $\exists \alpha. \alpha \times (\mathbb{N} \rightarrow \alpha \rightarrow \alpha)$`

Here the user does not know about the List type and instead is allowed to construct an  $\alpha$  using the first operation and to construct further structures using this initial  $\alpha$  (`nil`) and the second operation that takes a  $\mathbb{N}$  and a  $\alpha$ .